## **Unit 3 Plan**

Preschool Science

Trimester: 1<sup>st</sup>/2<sup>nd</sup>

Unit/Topic Title: Describing My World

Estimated Time (When): November/December (6 Weeks) 30 days

## Standard(s)

- 1. Physical Science
- 2. Life Science

#### **Prepared Graduates:**

- > Apply an understanding of atomic and molecular structure to explain the properties of matter, and predict outcomes of chemical and nuclear reactions
- > Apply an understanding of atomic and molecular structure to explain the properties of matter, and predict outcomes of chemical and nuclear reactions
- > Explain and illustrate with examples how living systems interact with the biotic and abiotic environment
- > Analyze the relationship between structure and function in living systems at a variety of organizational levels, and recognize living systems' dependence on natural selection

# **Grade Level Expectation: Preschool**

### Concepts and skills students master:

- Objects have properties and characteristics (1.1)
- There are cause-and-effect relationships in everyday experiences (1.2)
- Living things develop in predictable patterns (2.2)

#### **Evidence Outcomes**

#### Students can:

- Collect, describe, and record information through discussion, drawings, and charts (1.1.c)
- Recognize and investigate cause-andeffect relationships in everyday experiences – pushing, pulling, kicking, rolling, or blowing objects (1.2.a)
- Identify the common needs such as food, air and water, of familiar living

## 21st Century Skills and Readiness Competencies

#### **Inquiry Questions:**

- How are various objects similar and different?
- How do various objects react differently to the same cause?
- What do living things need to survive?
- How do different living things change over time?
- What are some similarities and differences in how living things develop?
- How do the adults of various animals compare to younger versions of those same animals?

#### **Relevance and Application:**

• Use scientific tools such as magnets, magnifying glasses, scales, and rulers in investigations and play.

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things (2.2.a)

#### **Introductory concepts/outcomes:**

Data collection of living things over time.

- Mittens and hats keep people warm when the weather is cold.
- Butterflies have a predictable growth cycle.
- Leaves on a tree change color and fall every year.

#### Nature of Science:

- Be open to and curious about new tasks and challenges.
- Explore and experiment.
- Show capacity for invention and imagination.
- · Ask questions based on discoveries made while playing.
- Reflect on and interpret cause-and-effect relationships.
- Show a capacity for invention and imagination when looking for patterns of development.

### **Essential Vocabulary**

- ➤ **Introductory:** If...then, investigate, collect, guess/predict, record, chart/graph, compare, similar/different, living/nonliving and needs
- > Mastery: observe/notice, information/data, senses (see, hear, feel, taste, smell)

#### **Assessments**

- ➤ Teaching Strategies GOLD<sup>TM</sup>
  - 14. Uses symbols and images to represent something not present
    - 14a. Thinks symbolically
    - o 6. Plans and then uses drawings, constructions, movements, and dramatizations to represent ideas
  - 26. Demonstrates knowledge of the physical properties of objects and materials
  - 25. Demonstrates knowledge of the characteristics of living things

#### **Instructional Resources**

- > The Creative Curriculum System <u>Objectives for Development and Learning: Birth Through Kindergarten</u>, pages 126-131.
- > Science To-Go Kits: Shapes, Shapes and More Shapes, Classy Colors, Colorama, Tempting Tidbits, and Seeing Red and Other Colors